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Graphic design reading lists

How should we choose texts to guide students through the info-blizzard?



Twenty years ago creating a reading list for graphic design students was relatively easy, $writes\ Steve\ Rigley$.

Books about the subject were relatively scarce and studio tutors would direct students down a familiar, well worn path: (Philip) Meggs, (Herbert) Spencer and (Richard) Hollis for history; James Craig for type, (John) Berger and (Susan) Sontag for a 'bit of theory' leaving the rest to be handled by the critical studies staff. A modest collection, seemingly confirming the status of graphic design as a 'soft option' best suited for those who struggled with reading.

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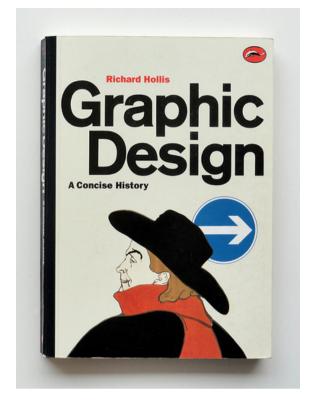
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That was before the recent boom in graphic design publishing. Alongside the flowering of essential guides, histories, theories and critiques, and skills-based titles, we find books that focus upon professional practice and the sub-genres of editorial, identity, type and interaction design. And all those inspirational celebrity tomes. And, most recent of all, a plethora of publications that seek to offer an alternate, multilayered reading experience (dependent upon reading the introductory chapter explaining how to read the book). So how can we filter these options down to a singular, affordable list? Or should we even bother?

The term 'reading list' suggests the tutor acts as gatekeeper and guardian to the 'right' sources of knowledge. The creation of a list demands that hidden values be explicit. A balance needs to be found between the personal and the objective, the focused and the expansive, the skills-based and the theoretical. Yet those eager to see graphic design mature will surely be drawn to texts that open rather than close debate, that question professional identity rather than offer a ready-made template to secure it. Lists often reduce and flatten where histories expand and add depth.

The book as a physical object is already losing its primacy, relegated to one among many options for net-genners for whom gathering research through Google, blogs and wikis is as natural as a walk to the library, only much quicker. Liberated by Web 2.0, the digital threatens to trample print out of existence while simultaneously carrying evangelists of OER (open education resources) ever closer to their dream of providing a global, accessible education for all and 'redirecting funds from expensive textbooks towards better learning.' The studio tutor is now encouraged to collaborate, to create and share content which itself is no longer fixed but open to scrutiny, inviting constant revision.

Yet the sheer range of possibilities leaves the tutor like some bewildered checkout operative in the ever-expanding super-mall of higher education. It can be tempting to disengage and data-dump because, in the world of cut-and-paste, creating a reading list is as easy as stocking the shelves. However, as Clifford Lynch reminds us, access to information and access to education do not necessarily equate to the same thing.



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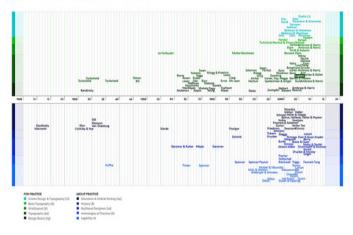


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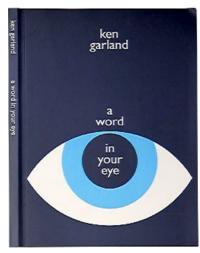
Literature Map 1900-2015 Typographic Design Principles



© Kilary Narray LCC October 2

One natural response to this explosion of provision is to search for the security and assurance of 'key texts'. Hilary Kenna's 2007 literature map (above) revealed a surge in the publication of books about typography from 2000. Within these titles she found that most made reference to Emil Ruder's *Typographie* (1967), either explicitly or within the biography.

Kenna argues that *Typographie* possesses a timeless quality, providing not only the most considered blend of philosophy and practice, but also a vital resource for students working in screen-based design. What other texts might sit alongside Ruder in a reading list that will genuinely encourage discernment and critical reflection, and guide our students through the blizzard of information to a genuine, meaningful education?



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I'm still in my studies for graphic design and I have encountered three different textbooks to study graphic design history and the history of typography.

The first textbook was Typography and Graphic Design: From Antiquity to the Present by Roxanne Jubert. I never finished this book since I dropped out of the institution that made this a required textbook for the graphic design history course. Where I am now, my graphic design history textbook is Graphic Design: A New History by Stephen J. Eskilson. Last semester while studying typography, my textbook was Meggs' History of Graphic Design.

What I like about having many textbooks is that I get to read different perspectives and have different examples of graphic design work. What I dislike is my wallet being empty.

I always wondered how institutions decide what textbook is best suited for their students.

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The Elements of Typographic Style should be included in the reading list of every aspiring typographer, I believe.

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